

Course Introduction, Logics and Automata

Dr. Liam O'Connor
CSE, UNSW (for now)
Term 1 2020

Who are we?

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A/Prof. Peter Höfner, who now works at ANU, is the former lecturer of this course. Hopefully we can maintain the high standard he set.

Contacting Us

`http://www.cse.unsw.edu.au/~cs3153`

Forum

There is a **Piazza** forum available on the website. Questions about course content should typically be made there. You can ask us private questions to avoid spoiling solutions to other students.

I highly recommend disabling the Piazza Careers rubbish.

Administrative questions should be sent to
`liamoc@cse.unsw.edu.au`.

What do we expect?

Maths

This course uses a significant amount of *discrete mathematics*. You will need to be reasonably comfortable with *logic*, *set theory* and *induction*. MATH1081 ought to be sufficient for aptitude in these skills, but experience has shown this is not always true.

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Programming

We expect you to be familiar with imperative programming languages like C. Course assignments may require some programming in modelling languages. Some self-study may be needed for these tools.

Assessment

There are **five** homework assignments for this course.

The final assessment is made up of your assignments plus the final exam, weighted 60/40 in favour of the exam.

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Textbooks

This course follows more than one textbook. Each week's slides will include a bibliography. A list of books is given in the course outline, all of the books listed are available from the library.

Hardware Bugs: 1994 FDIV Bug



$$\frac{4195835}{3145727} =$$

Hardware Bugs: 1994 FDIV Bug



$$\frac{4195835}{3145727} = 1.33370$$

Missing entries in a hardware lookup table lead to 3-5 million defective floating point units.

Consequences:

- Intel image badly damaged
- \$450 million to replace FPUs.

Software Bugs: Asiana 777 Crash in 2014

Airline Blames Bad Software in San Francisco Crash

The New York Times



Software Bugs: Therac-25 (1980s)



- Radiation therapy machine.
- Two operation modes: high and low energy.
- Only supposed to use high energy mode with a shield.

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- Radiation therapy machine.
- Two operation modes: high and low energy.
- Only supposed to use high energy mode with a shield.
- Bug caused high energy mode to be used without shield.
- At least five patients died and many more exposed to high levels of radiation.

Software Bugs: Toyota Prius (2005)



- Sudden stalling at highway speeds.
- Bug triggered "fail-safe" mode (heh).

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Consequences:

- 75000 cars recalled.
- Cost unknown... but high.

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- Reuse of software from Ariane 4
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Consequences:

- Rocket exploded after 37 seconds.
- US\$370 million cost

Northeast Blackout (2003)



- Alarm went unnoticed.
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Consequences:

- Total power failure for 7 hours, some areas up to 2 days.
- 55 million people affected
- More than US\$6 billion cost

Verification

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We'll get to more precise definitions later.

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*Program testing can be used to show the presence of bugs, but
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We want a **rigorous** and **exhaustive** method of verification.

Formal Verification

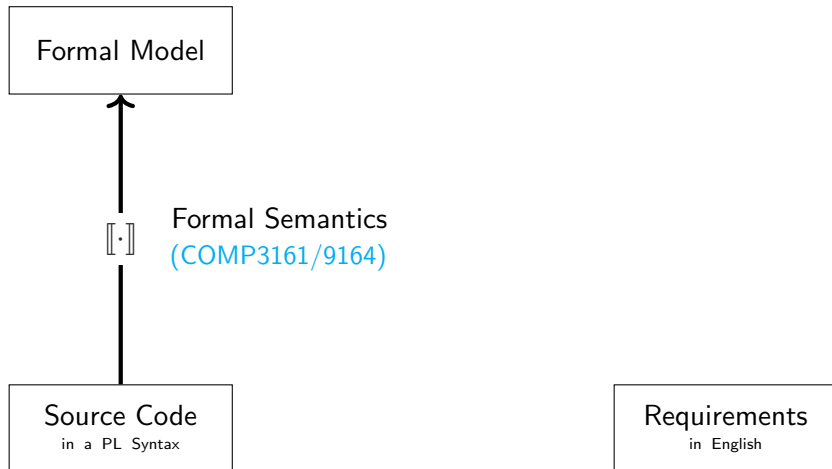
Source Code

in a PL Syntax

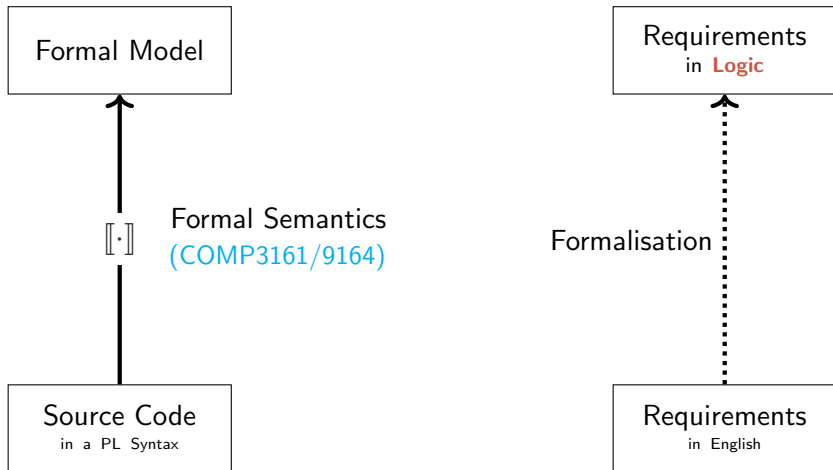
Requirements

in English

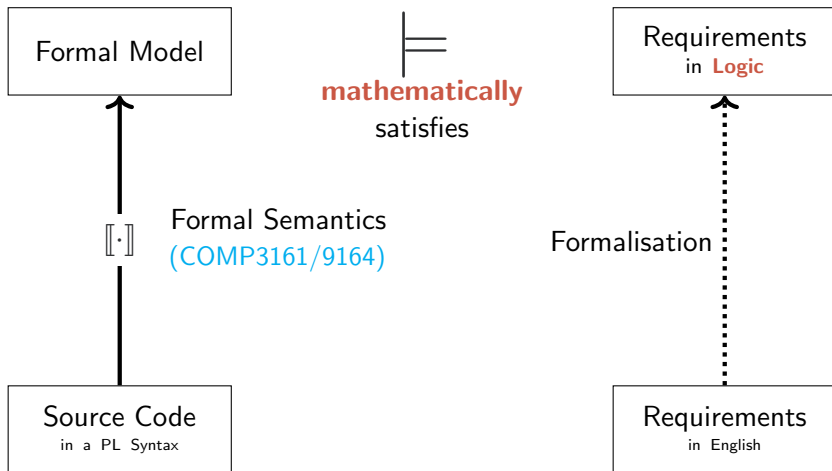
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Methods of Formal Verification

Method	Automation	Speed	Expressivity	Courses
Pen/Paper Proof	None	Slow	Unbounded	COMP6721, COMP2111
Proof Assistant	Some	Medium	Unbounded	COMP4161
Model Checking	Full	Fast	Limited	This course!
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The twin foci of this course:

Model Checking and **Static Analysis**.

Model Checking

Introduced independently by Clarke, Emerson and Sistla (1980) and Queille and Sifakis (1980). **Turing Award 2007**

Formal Model

Some kind of **finite automata**.

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Some kind of **finite automata**.

Requirements

Specify **dynamic** requirements with a **temporal logic** (Pnueli 1977 - **Turing Award 1996**).

By dynamic we mean a property of the program's **executions**.

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By dynamic we mean a property of the program's **executions**.

Model checkers work by **exhaustively checking the state space of the program against requirements**.

Any foreseeable problems with that?

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	$n = 2$	3	4	5	6
$m = 2$	6	90	2520	113400	$2^{22.8}$
3	20	1680	$2^{18.4}$	$2^{27.3}$	$2^{36.9}$
4	70	34650	$2^{25.9}$	$2^{38.1}$	$2^{51.5}$
5	252	$2^{19.5}$	$2^{33.4}$	$2^{49.1}$	$2^{66.2}$
6	924	$2^{24.0}$	$2^{41.0}$	$2^{60.2}$	$2^{81.1}$

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$$\frac{(nm)!}{m!^n}$$

State Space Explosion

There are many techniques to make model checking a more tractable problem, such as symbolic and bounded model checking, SAT-based techniques, and abstraction/refinement. We will examine these techniques throughout the course.

Tools

- SPIN, an explicit LTL model checker used for protocols, which uses heuristics to control state space.
- nuSMV, a symbolic model checker using binary decision diagrams.
- SLAM and CBMC, which are SAT-based tools using bounded model checking.

Static Analysis

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Based on the **abstract interpretation** technique of Cousot and Cousot (1977). We'll look at this around Week 6, but:

Key Idea

Abstract from *specific values* to *classes of values*, increasing the **non-determinism** of the program but making it easier to analyse possible effects of the program.

Tools: ASTREE, Absint, Coverity, Grammatech, Polyspace, PVS-Studio, Goanna etc. etc.

Logic

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Example (Propositional Logic Syntax)

- A set of **atomic propositions** $\mathcal{P} = \{a, b, c, \dots\}$
- An inductively defined set of **formulae**:
 - Each $p \in \mathcal{P}$ is a formula.
 - If P and Q are formulae, then $P \wedge Q$ is a formula.
 - If P is a formula, then $\neg P$ is a formula.

(Other connectives are just sugar for these, so we omit them)

Semantics

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Example (Propositional Logic Semantics)

A model for propositional logic is a **valuation** $\mathcal{V} \subseteq \mathcal{P}$, a set of “true” atomic propositions. We can extend a valuation over an entire formula, giving us a **satisfaction relation**:

$$\begin{aligned}\mathcal{V} \models p & \quad \Leftrightarrow \quad p \in \mathcal{V} \\ \mathcal{V} \models \varphi \wedge \psi & \quad \Leftrightarrow \quad \mathcal{V} \models \varphi \text{ and } \mathcal{V} \models \psi \\ \mathcal{V} \models \neg \varphi & \quad \Leftrightarrow \quad \mathcal{V} \not\models \varphi\end{aligned}$$

We read $\mathcal{V} \models \varphi$ as \mathcal{V} “satisfies” φ .

Automata

We will model our computations using **finite automata**.

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Definition

A finite automata (FA) is a quintuple $(Q, q_0, \Sigma, \delta, F)$ where:

- Q is a finite set of states.
- $q_0 \in Q$ is the initial state.
- Σ is a finite set of **actions** called an **alphabet**.
- δ is a **transition relation** $Q \times \Sigma \rightarrow 2^Q$.
- $F \subseteq Q$ is a set of **final states**.

A FA is called **deterministic** iff δ is a function, i.e.

$$\forall (s, a) \in Q \times \Sigma. |\delta(s, a)| \leq 1$$

Example: binary strings ending with double zero

Automata

A **run** from an automata A is a sequence of **transitions**:

$$q_0 \xrightarrow{a_1} q_1 \xrightarrow{a_2} \cdots \xrightarrow{a_{n-1}} q_{n-1} \xrightarrow{a_n} q_n$$

This run can also be written $q_0 \xrightarrow{a_1 a_2 \dots a_n} q_n$ or, if we don't care about the actions $q_0 \xrightarrow{*} q_n$.

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The **language** $\mathcal{L}(A)$ of an automata A is all sequences of actions (**words**) whose runs end in the set of final states F :

$$\mathcal{L}(A) = \{w \in \Sigma^* \mid q_0 \xrightarrow{w} q, q \in F\}$$

Non-determinism

Non-deterministic finite automata can be converted to deterministic finite automata, by using **sets of NFA states** as the set of states for the DFA (the **subset construction**).

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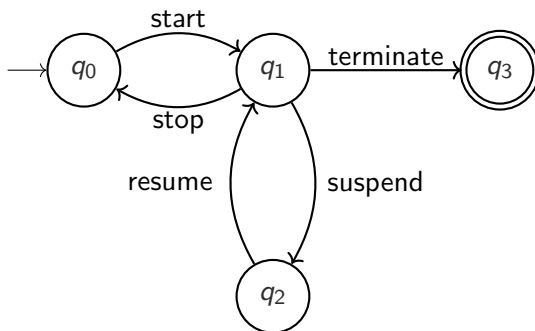
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Thus,

$$\text{DFA} = \text{NFA} = \text{NFA}^{\epsilon}$$

Modelling with Automata



What sort of **runs** can this automata produce?

Intersection of Languages

Problem

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How can we **combine** A and B into a new automata C such that $\mathcal{L}(C) = \mathcal{L}(A) \cap \mathcal{L}(B)$?

(try to come up with a general technique for any automata)

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We need to create the **product** of two automata.

Automata Product

Definition

The **product** of two automata

$$A_1 = (Q_1, q_0^1, \Sigma_1, \delta_1, F_1) \text{ and}$$

$$A_2 = (Q_2, q_0^2, \Sigma_2, \delta_2, F_2)$$

is defined as: $(Q, q_0, \Sigma, \delta, F)$ where:

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- $\delta((q_1, q_2), a) =$

$$\begin{cases} \{(q'_1, q'_2) \mid q'_1 \in \delta_1(q_1, a), q'_2 \in \delta_2(q_2, a)\} & \text{if } a \in \Sigma_1 \cap \Sigma_2 \\ \{(q'_1, q_2) \mid q'_1 \in \delta_1(q_1, a)\} & \text{if } a \in \Sigma_1 \setminus \Sigma_2 \\ \{(q_1, q'_2) \mid q'_2 \in \delta_2(q_2, a)\} & \text{if } a \in \Sigma_2 \setminus \Sigma_1 \end{cases}$$

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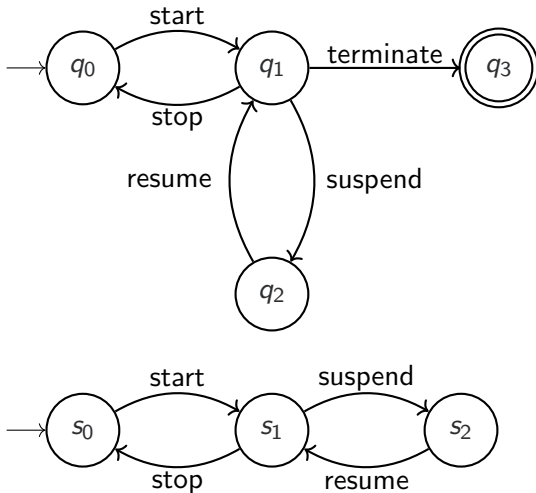
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- $F = F_1 \times F_2$

Task and Scheduler



Products can encode **communication**. Compute the product of these two processes.

Integer Variables

Problem

Imagine we extended our notion of actions to allow automata to read or write from a finite set of **bounded** integer variables. Does this affect the expressivity of automata?

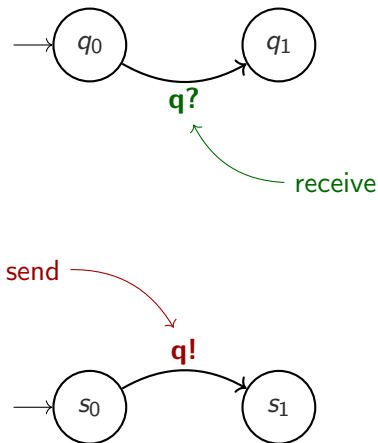
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No. We can encode the integers as automata and use synchronisation. (demonstrate on whiteboard)

Message passing



Different tools offer **broadcast** or **unicast** communication. **Check the manual!**

Bibliography

Propositional Logic:

- Huth/Ryan: Logic in Computer Science, Section 1
- Bayer/Katoen: Principles of Model Checking, Appendix A3

Automata:

- Sipser: Introduction to the Theory of Computation, sections 1.1 and 1.2
- Kozen: Automata and Computability, Sections 3-5